

DAVID DOHERTY

phone: 07903633427

<http://www.fallenangeldesigns.net>

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OBJECTIVE

To lead a team of driven and hard working individuals, who are dedicated to bringing the highest standards to every aspect of their work.

QUALIFICATIONS

- Excellent writing and communication skills.
- Understanding of various programming languages, and game testing environments.
- Deep knowledge of desktop publishing, web design, and photography.

EXPERIENCE

[Freelance Web Designer](#), Fallen Angel Designs, Manchester, (January 2008 – Present)

Responsible for web site design, and implementation. Made sure all internal code validated correctly to WC3 standards. Also responsible for client relations, and communications. [This is a self-employed position.](#)

[Data Coding Administrator](#), UK Data Capture, (February 2011 – November 2011)

Responsible for assigning codes to various occupational and sociocultural categories, which are used for statistical analysis. Selected to be a Deputy Team Leader, and responsible for team management during Team Leader absence.

[Technical Advisor](#), EDGE, Zoological Society of London, (April 2007 – February 2008)

Responsible for developing, updating, and maintaining the EDGE of Existence website. Also provided assistance when technical problems arose. [This was an unpaid voluntary position.](#)

[Collections Manager](#), Barclays Bank PLC, Manchester, (October 2006 – April 2007)

Responsible for a vast number of loan accounts, and current accounts. Assisted customers in restoring their accounts back to financial health.

[Embedded Automation Tester](#), Electronic Arts, Warrington, (May 2006 – August 2006)

Responsible for developing, maintaining, and executing automated test scripts for an undisclosed Xbox 360 IP. Also liaised with programming leads to ensure a quick turnaround of software builds.

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EXPERIENCE

[QA Tester](#), Ditto Studios LTD (I-Play), Macclesfield, (Nov 2004 – Nov 2005)

Responsible for testing J2ME applications on multiple mobile platforms, to various network certifications. Communicated directly and worked closely with developers, as well as other members of the QA team, to ensure a quick turnaround of builds.

EDUCATION

[City & Guilds](#), Trafford College, Manchester, (2008)

City & Guilds Level 3 in Web Design.

[Bachelor's degree](#), University of Salford, Manchester, (2004)

Bachelor of Science in Computer & Video Games.

[BTEC National Diploma](#), North Trafford College, Manchester, (2000)

BTEC National Diploma in Computing & IT.

[City & Guilds](#), North Trafford College, Manchester, (2000)

City & Guilds Level 1 in Desktop Publishing.

City & Guilds Level 1 in Visual Basic.

SKILLS

- C++ (some DirectX experience).
- Java.
- Playstation 1 development (via Net Yaroze).
- Visual Basic.
- HTML/CSS/PHP/MySQL/ASP.NET/Flash CS3.
- Various Content Management Systems (WordPress, Joomla, etc).
- GtkRadiant.
- UnrealEd.
- Windows Vista/XP/2000.
- Linux (Ubuntu).
- Microsoft Office/OpenOffice.
- Photoshop/GIMP.

REFERENCES

Available on request.